



GENERAL INFORMATION

Complete control of conventional and moving lights, LEDs and media servers. Supports multiple users with partitioned parameter control and full backup, multiple playback faders and cue lists in a tracking, move fade environment, with unique tactile response encoders. The desk provides articulating screens, backlit buttons and user-definable keys.

FEATURES

- 4,096 or 32,768 outputs/parameters
- 32,768 control channels (any number from 1 - 99,999)
- Up to 99 Discrete Users
- Partitioned Control
- Master playback pair with motorized 100mm faders
- Ten 100mm motorized faders x 100 pages for configurable faders, submasters, masters and grandmaster control
- Two 18.5" multi-touch LCD touchscreens for display, direct selection and context sensitive control
- User-definable direct selects
- Four discrete palette types (IFCB)
- Presets function as "all palette"
- Effects provide dynamic relational and absolute progressive behavior
- Central information area (CIA) accesses electronic alpha keyboard, Hue + Saturation colour picker, gel picker, browser and other controls
- 1 context sensitive LCD multi-touch display with six associated force-feedback encoders for non-intensity parameter control
- Configurable high-density channel display, with format and flexi-channel modes
- User configurable, interactive Magic Sheets
- List views of all record targets
- ETCNet2 and Net3 (powered by ACN), Art-net and Avab® UDP network output protocols
- Show import from Obsession®, Express, Expression®, Emphasis®, Congo®, Cobalt®, Grand MA1, Safari and Strand 500/300 Series control devices via ASCII
- Multiple MIDI and/or SMPTE Time Code Inputs, MIDI In and Out, Analog/Serial Inputs
- Virtual Media Server function for pixel-mapped effects, images and animations
- Support for multiple languages, including; English, German, Spanish, French, Italian, Japanese, Korean, Russian and Chinese (Simplified and Traditional)

ORDERING INFORMATION

Eos Titanium

PART NO	DESCRIPTION
4350A1010-EU	Eos Titanium control desk, 4,096 outputs (min.) (Option for 24,576 outputs (max.))
4350A1015-EU	Eos Remote Processor 3, 4,096 outputs (min.) (Option for 24,576 outputs (max.))
4350A0062	Eos Ti Initial Upgrade 20,480 outputs
4350A0060	Eos Ti After-sale Upgrade 20,480 outputs
4350A0064	Eos RPU3 Initial Upgrade 20,480 outputs
4350A0063	Eos RPU3 After-sale Upgrade 20,480 outputs
4380A1011	ETCNomad 512 (as Client Software Kit)

Output protocols are distributed using ETCNet2 DMX nodes or Net3 DMX/RDM Gateways. I/O gateways and Show Control Gateways provide switch closure functionality, MIDI and SMPTE time code.

IMPORTANT Note: Eos Ti consoles with three DVI ports can only be upgraded to 16,384 outputs. Please contact ETC for quotation.

For projects exceeding 24,576 outputs, please contact ETC

Eos Titanium Accessories

PART NO	DESCRIPTION
4240A1021-EU	Eos Motorized Fader Wing 10
4240A1022-EU	Eos Motorized Fader Wing 20
4240A1023-EU	Eos Standard Fader Wing 20
4240A1024-EU	Eos Standard Fader Wing 40
4250A1130	Net3 RV13 Remote Video Interface, 3 video out
4250A1122	ETCpad - Portable Access Device
M8199-F	23" 10-Point Multi-touch Screen, 1920x1080 res.
M8200-F	27" 10-Point Multi-touch Screen, 1920x1080 res.
PSR1068	Eos Ti/Cobalt 20 Combo Flightcase w. wheels

Eos Offline Editor software for Mac and PC platforms is called ETCnomad and is available for free to download from www.etcconnect.com

NOTE: Eos Ti requires Win7 compatible external monitors, 1280x1024 min. resolution, either standard, touch or multi-touch.

SHIPS WITH:

- Dust Cover
- Two 18" LED Littlite flexible desk lights
- Mouse and Mousepad
- External Backlit compact keyboard
- (Choose between US English, German, French, Spanish, Russian and Scandinavian)
- Three female to female IEC cables (for monitors)
- Three active display-port to DVI adapters
- IEC to UK13A and Schuko power cables

SPECIFICATIONS

SYSTEM CAPACITY

- 4096 or 24,576 Outputs
- 32,768 Control Channels (devices)
- 10,000 Cues
- 999 Cue Lists
- 200 Active Playbacks
- 999 Submasters
- 30 Fader Pages
- 4 x 1,000 Palettes (Intensity, Focus, Colour, Beam)
- 1,000 Presets (all palette)
- 1,000 Groups
- 1,000 Effects (relative, absolute or step)
- 99,999 Macros
- 1,000 Snapshots
- 1,000 Curves
- Supports three external display-port monitors at 1280x1024 minimal resolution with optional touch or multi-touch control
- Solid-state hard drive
- 11 USB ports for flash drives, pointing devices, keyboards

DISPLAY FUNCTIONS

- All show data may be viewed on a single external monitor or may be posted to the integral touchscreens. External views may be posted separately or expanded across a maximum of three monitors. Three user-configurable workspaces per display, with split-screen/sizing controls.
- The Central Information Area accesses:
 - Browser
 - File Management
 - System Defaults
 - Show Defaults
 - Desk Defaults
 - Partition Definitions
 - Network Configuration
 - Show Data Utilities
 - Printing to PDF
 - Record Target Lists
 - Patch functions
 - Help
 - Hue and Saturation Color Picker
 - Electronic alpha keyboard
 - Command Line
 - Selected Cue
 - Error messages
 - Context Sensitive Control
 - Parameter Categories and individual parameters
 - Filters
- Channel Displays
 - Live channel or table view
 - Blind cue, palette, preset and group views, in list, channel, table and spreadsheet formats
 - User configurable to show required parameters and/or parameter categories (IFCB)
 - Flexi-channel to determine which channels to display
 - Zoom allows user to define how many channels are viewed
 - Colour coded intensity levels indicate direction of move

SPECIFICATIONS

- Colour coded non-intensity levels indicate change from previous state
- Graphic differentiation of moving lights, single parameter devices and unpatched channels
- Magic Sheets
 - User-defined interactive display layouts
 - Objects and images may be imported
- Patch Views
 - Patch by channel
 - Patch by address
 - Patch by Device List (RDM)
 - Assign proportional patch value, curve, preheat value for intensity
 - Swap pan and tilt
 - Invert pan and tilt
 - Custom fixture editor
 - User configurable shutter order
- Playback Status Display
 - Accesses status of 100 fader pages
 - Expanded cue list for selected cue, optional dynamic countdown of active cues
- Cue List Index
- Effect Editor
- Group Editor
- Park Display
- Dimmer Monitoring
- Submaster List
- Fader Config Display

PLAYBACK CONTROLS

- Master Playback crossfade pair with two 100mm motorized potentiometers, Go, Stop/Back and Load
- 30 pages of ten 100mm motorized faders, each configurable as:
 - IFBC Palette/Preset Lists or single instances
 - Cue Playback, with user-configurable button/slider behaviour
 - Grand Master with Blackout
 - Additive or Inhibitive Submaster, with user-configurable button/slider behaviour
 - Filtered Manual Timing Master
- Rate Controller
- Playback fader controls include:
 - Load to assign cue lists
 - Timing Disable
 - Off/On
 - Release
 - Freeze
 - Assert
 - Manual Override
 - Rate
 - Go To Cue 0
 - Multipart Spread
 - Background Enable/Disable
 - 10 Priority States
 - 10 Background Priority States
 - Parameter and channel filters
- Macros
 - May be set to play background or foreground
 - Startup and Shutdown Macros
 - Disconnect Macros

SPECIFICATIONS

MANUAL CONTROL

- Channel selection from keypad and/or multi-touch direct selects
- Lists constructed with +, -, thru
- Intensity set with level wheel, keypad, "level" button, full and out
- Select Last recalls last sequential channel selection set
- Select Manual selects all channels with manual values
- Select Active selects all channels with intensity above zero
- Ordered groups
- Offset; including even, odd, random, and reverse
- Fan
- Sneak
- User definable home
- Home by parameter, parameter category or all non-intensity parameters
- Capture
- Park at level
- Scaled park for temporary percentage adjustment
- Recall from and Copy to commands
- About provides detailed view of selected channels or record targets
- Undo
- Highlight and Lowlight, with optional user-definable Rem Dim
- Lamp controls to strike and douse arc sources, calibrate devices

PROGRAMMING FEATURES

- Channel Functions
 - Non Intensity parameters set via numeric entry or pageable encoders
 - Encoders support software controlled tactile response
 - Local display of colour and gobo images
 - Colour matching to gel selector or Hue/Saturation colour picker
 - Apply discrete time and delay per channel parameter
- Palette and Preset Functions
 - Record and Update
 - Toggle display to absolute data
 - Up to 99 decimal values may be inserted between any two whole numbers
- Effects
 - Create live or blind
 - Pattern based relative dynamic effects
 - Absolute effects
 - Step effects
 - Channel level overrides
 - Cue level overrides
 - Entry mode determines how parameters enter effects
 - Exit mode determines how parameters depart effects
- Cue Recording
 - Cue List HTP/LTP Intensity
 - Cue List Priority and Background Priority
 - Cue List Assert
 - Fader as progress controller or intensity master
 - Record manual values or channels in use
 - Auto playback of recorded cues
 - Referenced or auto-mark instructions
 - Block at cue or parameter level
 - All-fade flag

SPECIFICATIONS

- Follow or hang times
- Out of sequence link
- Loop functions
- Cue level parameter category timing
- 20 part multi-part cues
- Cue level rate override
- Mark flags for Auto and Referenced Priority Marks
- Up to 999 decimal cues between each two whole numbered cues
- Execute List
 - Triggers snapshot
 - Triggers macros
 - Triggers go of other cues
 - Syncs go to multiple cue lists
 - Show control triggers
 - Analog triggers
- Update and Update Trace functions
- Undo record and delete
- Submaster Recording and Playback
 - 999 additive or inhibitive submasters
 - Bump button timing for fade up/dwell/fade out
 - Assert/Channel select button
 - Exclusive or Shielded Mode
 - Background enable/disable
 - Restore to background or minimum value
 - LTP/HTP Intensity
 - Fader as progress controller or intensity master
 - Bump button to mark NPs
 - Priority and Background Priority status
 - Motorized faders match level across all devices and when paging
 - Submaster mapping on the fly
- Curves
 - Assignable in patch to modify dimmer output ramp
 - Assignable at cue or cue part level to modify intensity crossfade profile or non-intensity parameter ramping

INTERFACES

- Two individually configurable Ethernet ports, 802.3af compliant PSE
- ETCNet2, Net3 (powered by ACN), Art-Net and Avab UDP output protocols
- Four DMX512-A/RDM ports
- Contact-closure triggers via D-Sub connector
- Three female IEC connectors
- Three video connectors support display-port external displays (1280x1024) with optional single-touch or multi-touch screen control
- USB multipurpose (11 ports)
- ETCpad - Portable Access Device (Via Ethernet)
- OSC Transmit/Receive
- UDP Transmit/Receive
- MIDI Timecode, MIDI Show Control through Gateway
- SMPTE Timecode through Gateway
- Contact closure (12 analog inputs, 12 SPDT contact outputs, RS-232) through Gateway

ELECTRICAL

- AC Input (100 - 240V at 50/60 Hz)
- Power consumption (less external monitors) approximately 3.2A at 230V

PHYSICAL

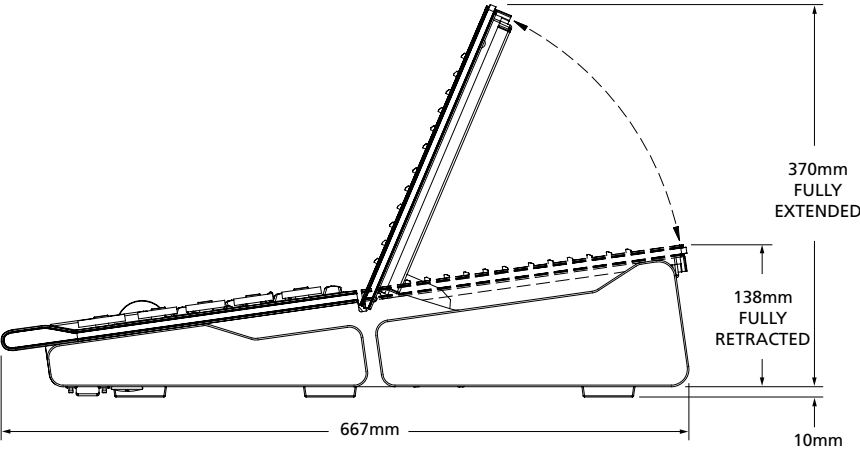
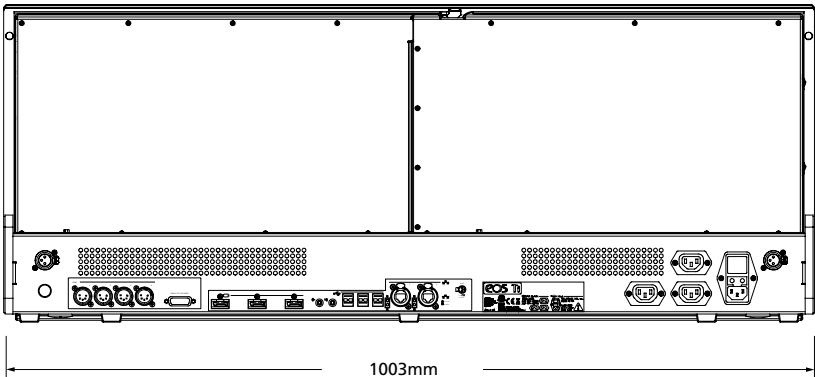
Eos Ti Dimensions*

MODEL	HEIGHT	WIDTH	DEPTH
	mm	mm	mm
Eos Ti desk	370	1003	667
Eos Ti in shipping crate	356	1143	787

Eos Ti Weights*

MODEL	WEIGHT
	kgs
Eos Ti console	38.5
Eos Ti in shipping crate	54.5

*Weights and dimensions typical



AVAILABLE FROM:

